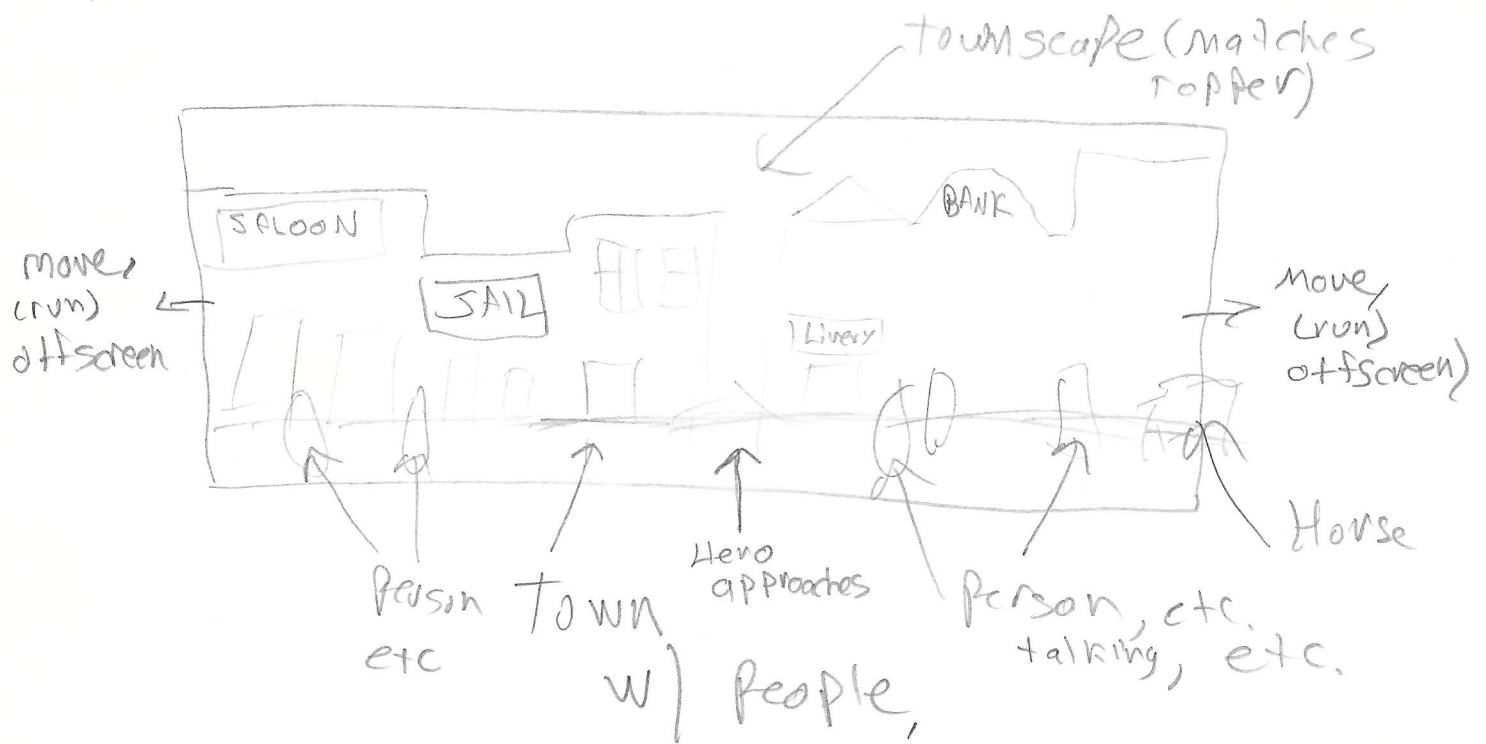
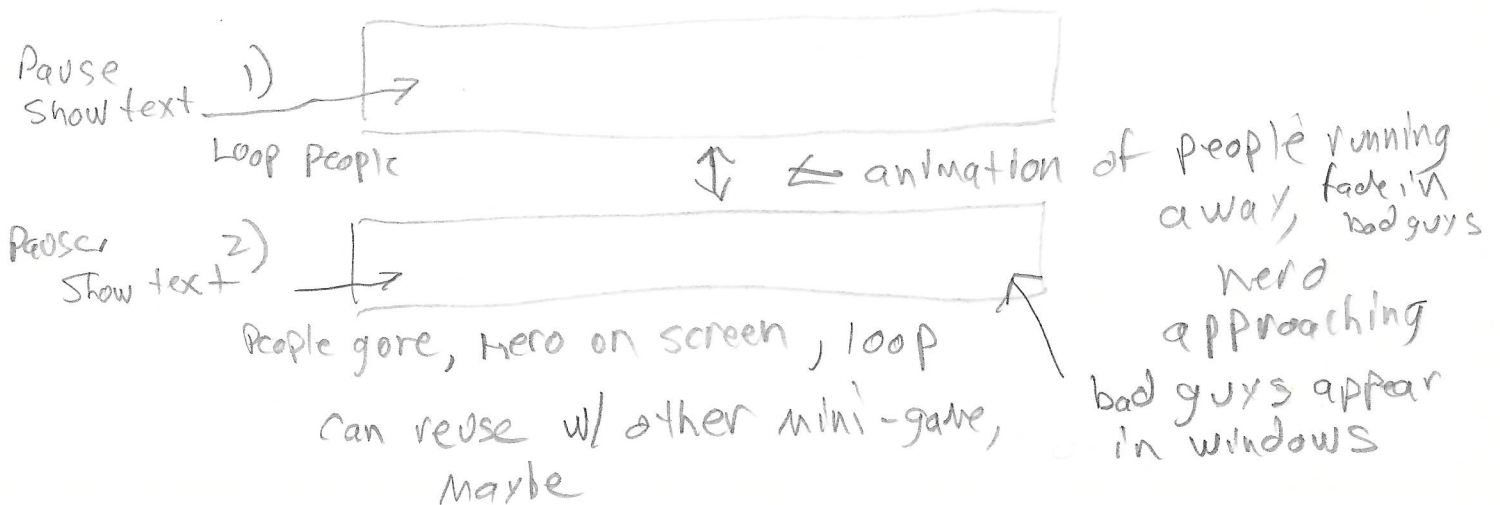


Topper Mini-Game #1 Start:

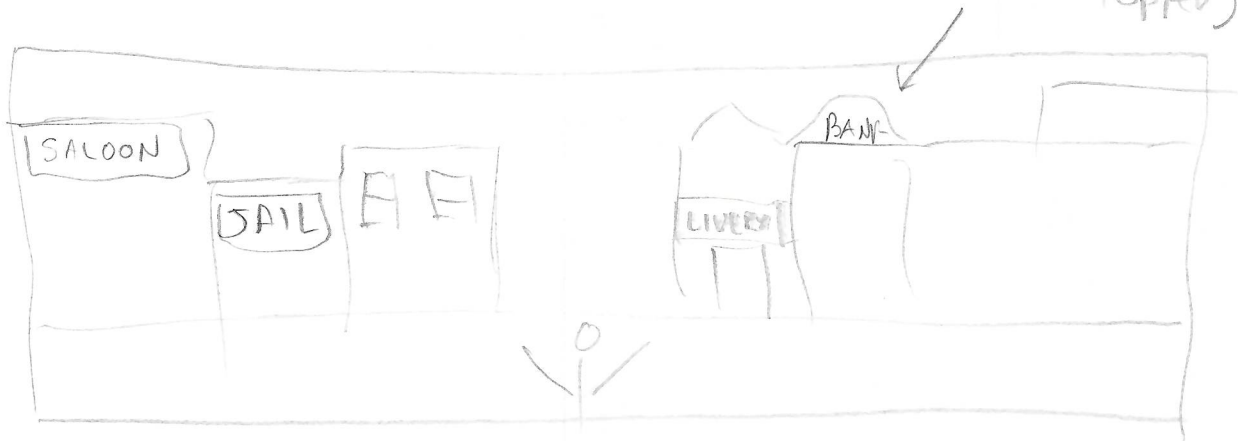


People idling around town
talking, idling, w/ horse, whatever

People scatter and hide (like they do in the
old west movies) as the gunfighter approaches
will want to pause & show text here:



Topper mini-game #1 Background: Townscape (Makes topper)



Same layout as "start"

mainly used to show information (text):

Hero shoots left + right + directly forward

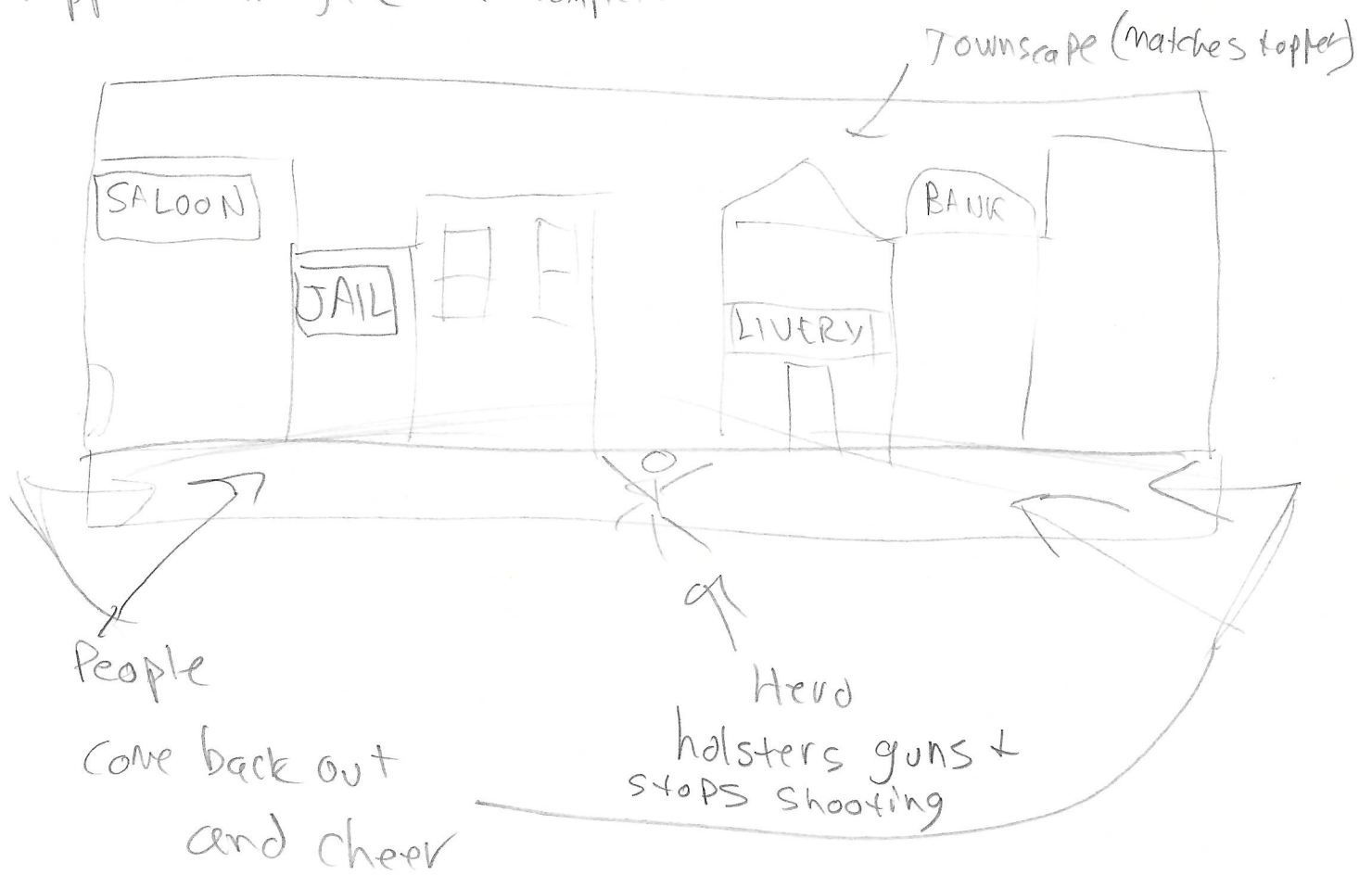
Total Score:

Instructions: "Shoot Bad guys, Avoid civilians"

Bullets Remaining:

+ Score for last hit, maybe over the window that corresponds to the bad guy who was shot

Topper mini-game #1 Completed.



Will show text over this after
it plays

Topper mini-game #1 total:

townscape (matches topper)



Hero Stops Shooting

Pause scene and show total
over town scene