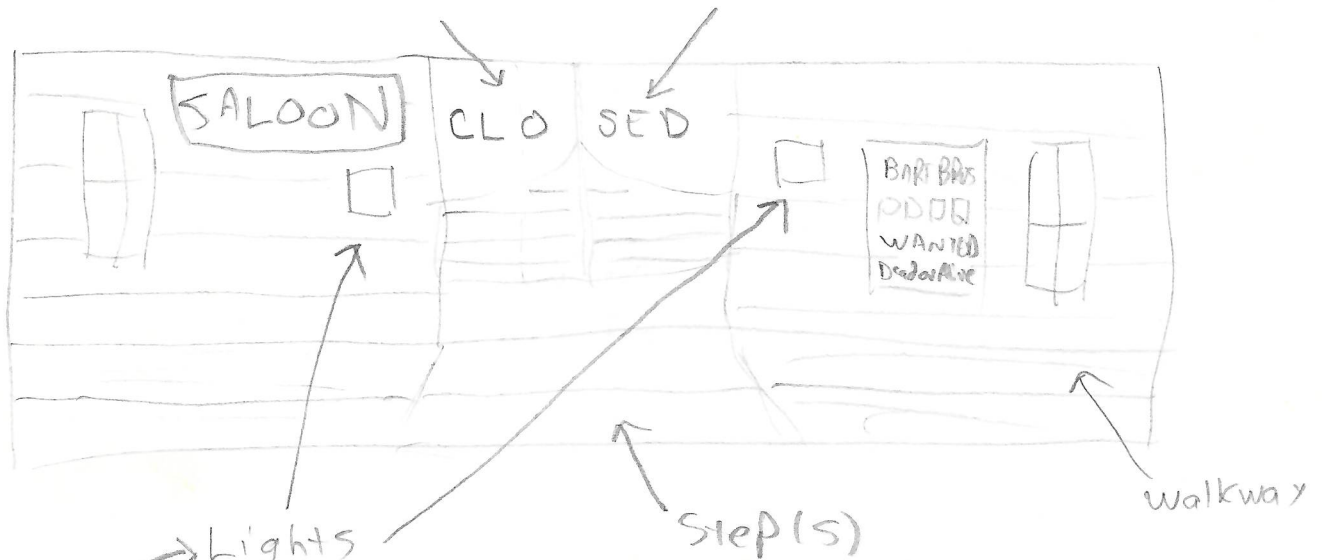


Saloon Doors Hit, open UP

Same Scene as "closed"

Some Saloon art in backglass, Show Steps & doors:

Double Doors closed ^{and locked} Behind Saloon doors

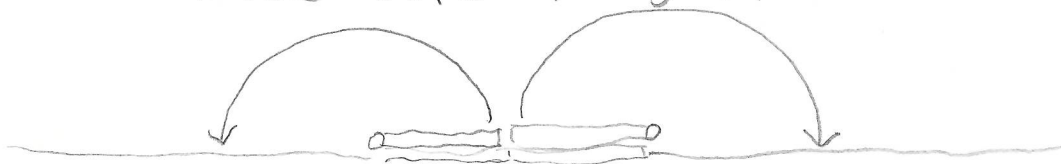


Impact against doors, dust cloud spreads outward, dissolves. Lights flicker on, double doors open UP (inward into saloon),

Rosie (could be standing in doorway): come on in stranger

Top view above doors:

Double doors opening UP

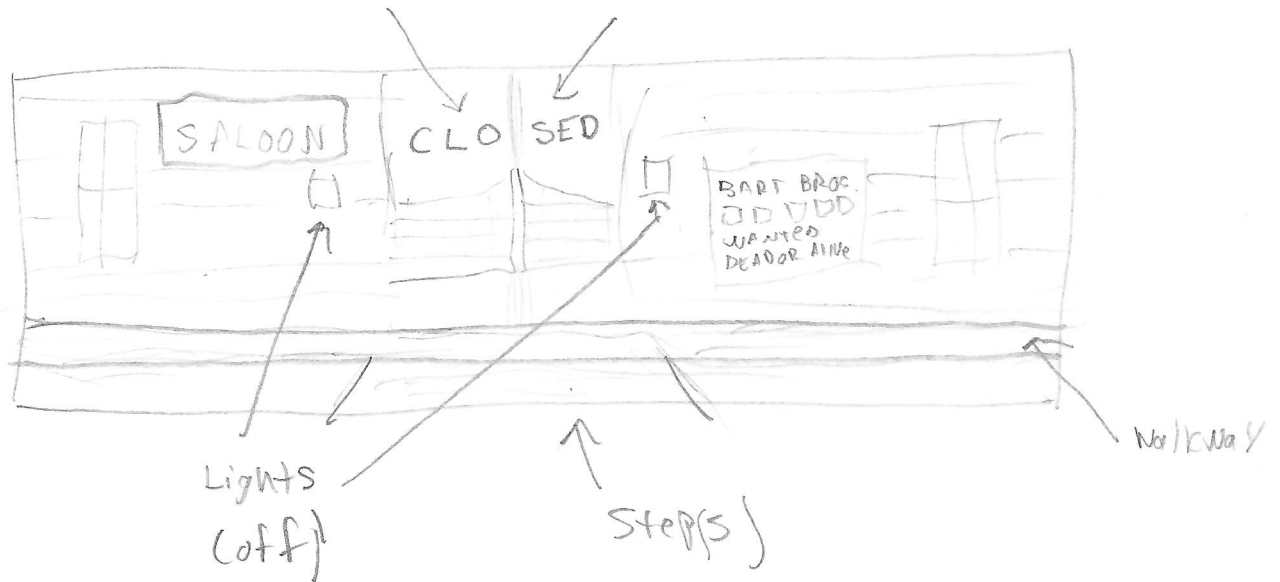


Saloon Doors Hit, stay closed

Some saloon art in backglass, show steps + doors:

→ and Locked

Double Doors closed behind Saloon Doors



Impact against Doors, Dust cloud spreads outward, dissolves. Doors stay closed