

Skill Shot

The skill shot in the existing cactus canyon game from BLY/WMS takes up the whole screen:



For a casual or first-time player, it is very confusing to figure out what is going on here.

We would like to use the extra space on the display (256x64 vs. 128x32) to show some additional information:

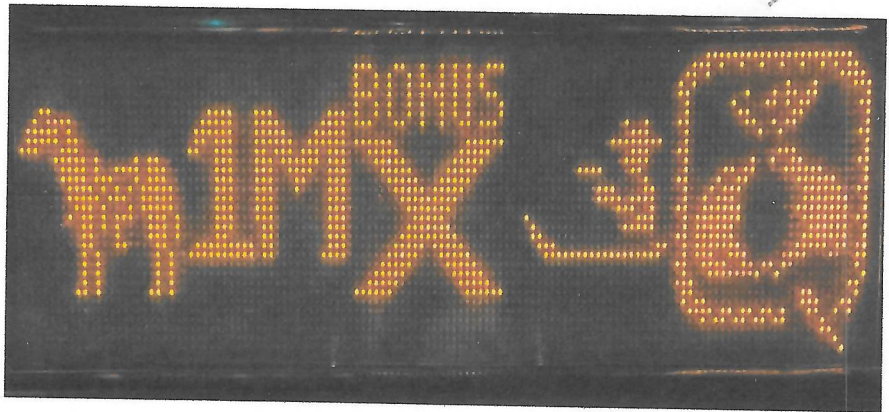
SKILL SHOT: Launch ball to advance award 

Player 1 Score

Player 2 Score

Player 3 Score

Player 4 Score

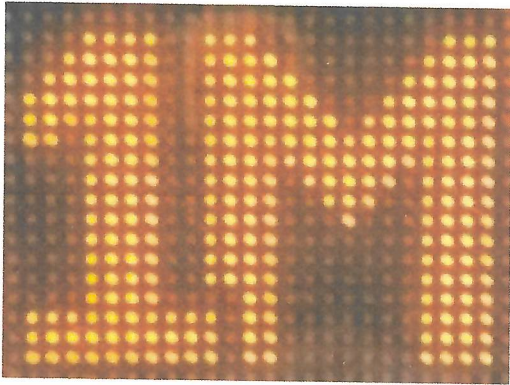


BALL 1

CREDITS: 10.

Skill Shot (Additional Points)

Right now, for points on the skill shot, there is only 1 million, so it is not very exciting —



As the player collects points from the skill shot, we would like to increase the values:

2M, 3M, 5M